

# KATHARINA GSÖLLPOINTNER

## Research Awards and Grants

- 2012 [Digital Synesthesia](#)  
Research grant from the Austrian Science Fund FWF in the framework of the PEEK programme (w/Ruth Schnell and R. Schuler), project duration 2013 – 2016, funding sum €325,000
- 2006 [AESTHETIC KNOW-HOW. Language – Technology – Media](#)  
Research award from the call „SciENCE for creative industries Projects (Five-Senses-Call)“ by the Vienna Science and Technology Fund WWTF (w/S. Moser), project duration 2007 – 2009, funding sum €315,000
- 2002 [Mediality & Cybernetics. Interdependences between Art and Technology](#)  
Research grant from the OeNB's Anniversary Fund, project duration 2002 – 2003, funding sum €50,000
- 1998 – 1999 [Exploring New Artistic Categories in the Media Context](#)  
Research grant from the Austrian Federal Ministry of Science and Infrastructure, and by the Federal Curator of Fine Arts, Lioba Redekker, project duration 1998 – 1999

## Trans- and Interdisciplinary Research Projects

- 2013 – 2016 [Digital Synesthesia](#)  
Arts-based research project on the synesthetic possibilities of digital art with the focus on media aesthetics, Department of Digital Art, University of Applied Arts Vienna  
International project partners: ZKM Center for Art and Media, Karlsruhe (Prof. Peter Weibel); School of Creative Media, City University of Hong Kong (Prof. Jeffrey Shaw)  
Idea and conception; project head together w/Ruth Schnell and R. Schuler  
Website: [www.digitalsynesthesia.net](http://www.digitalsynesthesia.net)
- 2007 – 2009 [AESTHETIC KNOW-HOW. Language – Technology – Media](#)  
Interdisciplinary research project on the multimodal use of language media in art, LOOP. Institute for Systemic Media Research  
Project partner: University of Applied Arts Vienna  
Idea, conception, and lead w/S. Moser  
Website: [www.sprachmedien.at](http://www.sprachmedien.at)

## Research Projects in Media Studies

- 2002 – 2003 [Mediality & Cybernetics. Interdependences between Art and Technology](#)  
Research project about investigating the aesthetics of digital art from a cybernetic-constructivist perspective  
Parts published 2018 in: Odenbach M, Spielmann Y and Kacunko S (eds.), *Theorien der Videokunst. Theoretikerinnen 2004-2018*, eva – edition video art 4, Berlin: Logos Verlag. 95-110.

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1998 –1999

## [Exploring New Artistic Categories in the Media Context](#)

Research project about investigating aesthetic categories in digital art

Published as *PARAMOUR. Kunst im Kontext neuer Technologien*. 1999 Wien: triton (w/ U. Hentschläger)

Parts re-published 2018 in: Odenbach M, Spielmann Y and Kacunko S (eds.), *Theorien der Videokunst. Theoretikerinnen 1988-2003*, eva - edition video art 3, Berlin: Logos Verlag. 357-372.

## **Commissioned Studies**

2002

## [Project Art&Science Vienna: Development:Mission Statement:Construction](#)

Project study commissioned by the City of Vienna to establish a platform for new, transdisciplinary forms of cooperation between art, science, and technology

1997

## [New Technologies and Culture](#)

Project study commissioned by the Austrian Institute of Economic Research to investigate clusters of new media and culture in the region of Upper Austria